

Lowell Batacan

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Detail-oriented, cooperative team player, and highly motivated Computer Scientist with 4+ years of various experience, both in school and at work. Excellent problem solving, debugging, and critical thinking skills. Flexible, quick learner, and able to adapt to various situations. Lead and planned projects, designed overall programs, and implemented functionality in games. Currently seeking position that will utilize my skills and knowledge of the technological landscape.

Languages: Java, JavaScript, SQL, C, C++, C#, Python, HTML5/CSS3, Bootstrap v2, SQL, XML

Software: IntelliJ Idea, Anaconda, PyCharm, Microsoft Visual Studios 2015, MySQL, Mongo, IBM SPSS, Unity, Maya, GitHub, Bitbucket, Adobe Suite, Microsoft Office, ASP.NET, SAGE MAS

- Web Development
 - Database
 - Quality Assurance
 - Agile Development
 - Organized Work Space
 - Adaptive Learner
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Relevant Experience:

Administrative Assistant, MHT Luxury Alloys
Rancho Dominguez, CA

12/2018 - Present

- Managed proof of deliveries and invoices for shipped products, matching and ensuring each order is payed and sent out, mailed the invoices to various customers via mail merge, helped clients by providing tracking and information
- Answered phone calls in a professional manner providing information or transferring calls when needed, organized and maintained clean office environment, helped handle direct deliveries to company
- Organized, scanned, and filed invoices and packing lists for easy access for department, used Global Search to do document correction, created reports documenting invoices and product information in Excel

IT Intern, Association for Advanced Training in Behavioral Sciences,
CSU Channel Islands HLI Internship Program, Ventura, CA

09/2015 – 11/15

- Redesigned and deployed a web slider on company website using XHTML, CSS, JavaScript
- Managed a database using MySQL servers by inputting entries and writing queries
- Quickly learned C# and used ASP.NET framework and MVC to assist in web-related projects
- Followed supervisor instructions accurately and completed assignments on a timely deadline

Game Assistant, CSU Channel Islands Residential Housing and Education
CSU Channel Islands, Camarillo CA

08/2014 – 05/2015

- Provide customer service assistance to students, resolved problems with step-by-step procedure in accordance with school housing policy, assisted staff with any technical questions and services
 - Managed student information for game room use, logged information using Microsoft Excel, maintained confidentiality of information, wrote business reports and memos
 - Maintained a clean and safe general working environment, managed and logged equipment in Excel for game room use, organized electronic files for another employee use
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Education:

Bachelor of Science Degree in Computer Science, Game Development Minor - 2018

California State University Channel Islands - 3.033 GPA

Game Design and Graphic Design Student- 2012

Southern California Regional Occupation Center – Created 3D models in Autodesk, used Adobe Suite for various projects, collaborated within a team and used UDK to develop games